

Answer Set Programming for the Semantic Web

Tutorial



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Unit 2 – ASP Extensions

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Dipartimento di Matematica - Università della Calabria

European Semantic Web Conference 2006

Unit Outline

- 1 Introduction
- 2 Weak constraints
- 3 Aggregate Atoms
- 4 Frame Logic Syntax
- 5 Template Predicates
- 6 References

Logic Programming Extensions

- Besides disjunction and strong negation, many extensions of normal logic programs have been proposed
- Some of these extensions are motivated by applications
- Some of these extensions are syntactic sugar, other strictly add expressiveness
- Comprehensive survey of extensions:
See <http://www.tcs.hut.fi/Research/Logic/wasp/wp3/>
- Here, we consider some DLV specific extensions.

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Weak Constraints

- Allow the formalization of optimization problems in an easy and natural way.
- Constraints vs. weak constraints:
 - Constraints “kill” unwanted models;
 - Weak constraints express desiderata which should be satisfied, if possible.
- The answer sets of a program P with a set W of weak constraints are those answer sets of P which minimize the number of violated constraints.
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 $: \sim b_1, \dots, b_k, \text{not } b_{k+1}, \dots, \text{not } b_m. \text{ [Weight : Level]}$
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- Semantics: minimizes the violation of constraints with highest priority level first; then with the lower priority levels in descending order.
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a v b.
c :- b.
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Best model: a Cost ([Weight:Level]): <[1:1]> Answer set {b, c}
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A bigger example - Employee Assignment

- Goal: Divide employees in two project groups p_1 and p_2 ¹.
 - ① Skills of group members should be different.
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- Requirement 1) is more important than 2) and 3), which are equally important
- Layers express the relative importance of the requirements.

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Guess-Check-Optimize Methodology

- Extend the “Guess & Check” Methodology
 - Use weak constraints to filter out best (optimal) solutions

“Guess-Check-Optimize”: Divide P into three main parts:

Guessing Part

$G \subseteq P$: $Answer_Sets(G \cup F_I)$ represent “solution candidates” for instance I .

Checking Part (optional)

$C \subseteq P$: $Answer_Sets(G \cup C \cup F_I)$ represent the admissible solutions for I .

Optimization Part (optional)

The optimization part $O \subseteq P$ consists of weak constraints, and implicitly defines an objective function $f : Answer_Sets(G \cup C \cup F_I) \rightarrow \mathbb{N}$. Those answer sets minimizing f are selected.

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Solution available as `wineCover5.dlv`

Weak Constraints with Weights

- A single weak constraints in some layer n is more important than *all* weak constraints in lower layers ($n - 1, n - 2, \dots$) *together!*
- Weak constraints are weighted to make finer distinctions among elements of the same priority:
 $\sim G1. [3.5:1]$ $\sim G2. [4.6:1]$
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Traveling Salesperson

Given: Weighted directed graph $G = (V, E, C)$ and a node $a \in V$ of this graph.

Task: Find a minimum-cost cycle (closed path) in G starting at a and going through each node in V exactly once².

- G stored by facts over predicates `node(X)` and `arc(X,Y)`.
- Starting node a is specified by the predicate `start` (unary).

Guess:

```
inPath(X,Y,C) v outPath(X,Y,C) :- start(X), arc(X,Y,C).  
inPath(X,Y,C) v outPath(X,Y,C) :- reached(X), arc(X,Y,C).  
reached(X) :- inPath(Y,X,C).
```

Check:

```
:- inPath(X,Y,_), inPath(X,Y1,_), Y <> Y1.  
:- inPath(X,Y,_), inPath(X1,Y,_), X <> X1.  
:- node(X), not reached(X).
```

Optimize:

```
:-~ inPath(X,Y,C). [C:1]
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²Example `tsp.dlv`

Traveling Salesperson

Given: Weighted directed graph $G = (V, E, C)$ and a node $a \in V$ of this graph.

Task: Find a minimum-cost cycle (closed path) in G starting at a and going through each node in V exactly once².

- G stored by facts over predicates `node(X)` and `arc(X,Y)`.
- Starting node a is specified by the predicate `start` (unary).

Guess:

```
inPath(X,Y,C) v outPath(X,Y,C) :- start(X), arc(X,Y,C).  
inPath(X,Y,C) v outPath(X,Y,C) :- reached(X), arc(X,Y,C).  
reached(X) :- inPath(Y,X,C).
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²Example `tsp.dlv`

Social Dinner IV

Task

Let each wine bottle have a price encoded by `price(bottle,value)`. Modify [wineCover5b.dlv](#) and try to choose the best cost selection of bottles.

?

Solution available at [wineCover5c.dlv](#)

Social Dinner IV

Task

Let each wine bottle have a price encoded by `price(bottle,value)`. Modify `wineCover5b.dlv` and try to choose the best cost selection of bottles.

```
:~ bottleChosen(X),prize(X,N). [N:1]
```

Solution available at `wineCover5c.dlv`

Aggregates

- Compute aggregate functions over a set of values, similar as in SQL (count, min, max, sum)
- A few examples:

```
:- actiontime(T), #count{ move(B,L,T) } >= 4.  
small :- #max{ X : f(A,X,C), b(C,G) } < 3.  
ok_price :- 30 <= #sum{ Price :  
                    bought(Good),  
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- other solvers (e.g. Smodels) offer similar constructs (cardinality atoms, weight constraints).

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Aggregate Atoms – Syntax

- **Symbolic Set:** Expression

$$\{Vars : Conj\}$$

of a list *Vars* of variables and a list *Conj* of literals (safety required) (e.g. $\{ X : f(A,X,C), b(C,G) \}$).

- **Aggregate Function:** Expression

$$f \{Vars : Conj\}$$

where

- $f \in \{\#count, \#min, \#max, \#sum, \#times\}$, and
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- Informally:
Suppose I is an interpretation.
 - Evaluate symbolic set $\{Vars : Conj\}$ with respect to I : Collect all instances of $Vars$ for which $Conj$ is true in I (Result: $SemSet$).
 - Apply f on $SemSet$ (Result: $v = f(SemSet)$).
 - Evaluate comparison $val \theta v$ resp. $val_l \theta_l v \wedge v \theta_r val_u$ with (instantiated) value val resp. values val_l, val_u .
- Appealing formal definition of semantics is a bit tricky
- Widely acknowledged proposal: Faber et al. [32].

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Social Dinner V

Task

Modify *wineCover5c.dlv* so that the weak constraint

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:~ bottleChosen(X),prize(X,N). [N:1]
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can be changed in

```
:~ totalcost(N). [N:1]
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totalcost(N) :- #int(N),
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Solution at *wineCover6.dlv*

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Frame logic: the idea

The molecular syntax typical of F-logic is quite useful for manipulating triple stores and complex join patterns:

Datalog Syntax

```
wineBottle("Brachetto").  isA("Brachetto","RedWine"),  
isA("Brachetto","SweetWine").  prize("Brachetto",10).
```

F-Logic Syntax

```
"Brachetto" : wineBottle[isA->{"RedWine","SweetWine"},  
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Frame syntax: the idea

The molecular syntax typical of F-logic is quite useful for manipulating triple stores and complex join patterns:

Datalog Syntax

```
mainEntity(M) :- "foaf:PersonalProfileDocument"(X),  
                 "foaf:primaryTopic"(X,M).
```

F-Logic Syntax

```
M : mainEntity :-  
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Informal Syntax and Semantics

F-Logic molecule

```
subject : type[predicate1->object, ...,  
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It is a syntactic shortcut to

Datalog conjunction of facts

```
type(subject),  
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- Objects can be nested frames (only atomic frames in rules' heads)
- Subjects and Objects unify with terms of the language. Under higher order extensions (see Unit 5), also Predicates and Types do.
- F-Logic semantic features (inheritance, etc.) are not currently implemented, this is only syntactic sugar.

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F-Logic molecule

```
subject : type[predicate1->object, ...,  
             predicate2->>{ object1, ..., objectn },  
             ...]
```

It is a syntactic shortcut to

Datalog conjunction of facts

```
type(subject),  
predicate1(subject,object), ... , predicate2(subject,object1),  
... , predicate2(subject, objectn)
```

- Objects can be nested frames (only atomic frames in rules' heads)
- Subjects and Objects unify with terms of the language. Under higher order extensions (see Unit 5), also **Predicates** and **Types** do.
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Frame Spaces

A Frame Space directive tells how frames are mapped to regular atoms

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@triple.  
A[brother->B] :- A[father->Y],  
                B[father->Y].
```

Maps to:

```
brother(A,B,triple) :-  
    father(A,Y,triple),  
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Social Dinner VII

Task

Take [wineCover7a.dlt](#). It is partially in frame syntax. Put the following rule in frame logic syntax:

```
compliantBottle(X,Z) :- preferredWine(X,Y), isA(Z,Y).
```

Solution at [wineCover7b.dlt](#)

Social Dinner VII

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The idea of templates

Imagine you want to encode all the possible permutations of a given predicate p (assume $maxint = |X : p(X)|$)

First, I guess worlds of permutations

```
permutation(X,N) v -permutation(X,N) :- p(X),#int(N).
```

Then, I cut worlds I don't like

```
:- permutation(X,A),permutation(Z,A), Z <> X.  
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Also, each element must be in the partition

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covered(X) :- permutation(X,A).  
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The idea of templates - 2

- Thus, this “small” program encodes a search space of permutations
- But it can be reused and put in a library (let *maxint* big enough here)

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#template permutation{p(1)}(2)
{
  permutation(X,N) v -permutation(X,N)
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Syntax and Semantics

Template definition:

```
#template closure{e(2)}(2)
{
  closure(X,Y) :- e(X,Y).
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}
```

```
#template max{p(1)}(1)
{
  exceeded(X) :- p(X),p(Y), Y > X.
  max(X) :- p(X),
           not exceeded(X).
}
```

- `e(2)`, `p(1)` = formal parameter list
- `..}(2)`, `..}(1)` = output predicate arities
- `closure`, `max` = output predicate names
- `exceeded` = local predicate name

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Syntax and Semantics - 2

Template atoms:

```
clo(X,Y) :- closure{ edge(*,*) }(X,Y).  
inPath(X,N) :- permutation{ clo(*,$) }(X,N).  
maxAgePerSex(S,A) :- max{ person($,S,*) }(A).
```

- `edge(*,*)`, `clo(*,$)`, `person($,S,*)` = actual parameters
- `closure{ edge(*,*) }(X,Y)` = a template atom
- `*` = input terms
- `$` = projection terms
- `S` = group-by (quantification) term
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The Hamiltonian Path problem

HP: find a path between nodes of a graph s.t. I cross each node exactly once. (`permutation.dlt`)

If I want to encode the HP problem with templates, I can do this way:

```
path(X,N) :- permutation{node(*)}(X,N).  
:- path(X,M), path(Y,N), not edge(X,Y), M = N+1.
```

Also, I can use permutation taking input predicates other than unary:

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Social Dinner VIII

Task

Try to expand [wineCover7.dlt](#): define a template **subset** for specifying the search space of minimum cardinality subsets of wines.

```
#template subset{ p(1) }(1)
{
    ?
    ?
}
bottleChosen(X) :- ?
```

Solution at [wineCover8.dlt](#)

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#template subset{ p(1) }(1)
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    :~ subset(X). [1:1]
}
bottleChosen(X) :- subset{compliantBottle($,*)}(X).
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References

- 1 Weak Constraints: [11]
- 2 Aggregates: [32]
- 3 Templates: [13]
- 4 Frame Logic: [48]
- 5 Other extensions:

<http://www.tcs.hut.fi/Research/Logic/wasp/wp3/>