

# LPNMR 2015

13<sup>th</sup> INTERNATIONAL CONFERENCE ON  
LOGIC PROGRAMMING AND NON-MONOTONIC REASONING

## DIGITAL FORENSICS EVIDENCE ANALYSIS: AN ANSWER SET PROGRAMMING APPROACH FOR GENERATING INVESTIGATION HYPOTHESES

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# Who am I ?

## Ph.D. Univ. L'Aquila



## Off. in Chief of a Unit of RaCIS



## Digital Forenser



# Agenda:

- 1 Research Scope
- 2 Case 1: D.R. vs F.S. Hypotheses
- 3 Case 2: Path Verification
- 4 Case 3: Alibi Verification

- 1 Research Scope
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# Research Scope

## Digital Forensics



## admissibility

The methods must conform to the dictates of the Law

## Definition

is a branch of *Criminalistics* which deals with the

- identification
- acquisition
- preservation
- analysis
- presentation

of the information content of ("*Digital Evidence*") with procedures resistant to any complaints in both civil and criminal court.

# Research Scope

## Digital Forensics Phases

Identification

Acquiring /  
Collection  
(Media)

Preservation  
(Hashing)

**Analysis**  
(Live or  
Post-  
Mortem)

Presentation  
(Report)

- |                         |   |                     |   |  |
|-------------------------|---|---------------------|---|--|
| ① <b>Identification</b> | → | operator            | → | ISO 27037:2012                                 |
| ② <b>Acquisition</b>    | → | dispositivi e tools | → | Container <sub>(DD,EWF,AFF,...)</sub>          |
| ③ <b>Preservation</b>   | → | HASH algorithms     | → | Warranty <sub>(Integrity / Authenticity)</sub> |
| ④ <b>Analysis</b>       | → | tool + analyst      | → | Recovery e/o filtering                         |
| ⑤ <b>Presentation</b>   | → | responsabile        | → | Valutataion and decision                       |

# Research Scope

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1 Identification	→	operator	→	ISO 27037:2012
2 Acquisition	→	dispositivi e tools	→	Container <sub>(DD,EWF,AFF,...)</sub>
3 Preservation	→	HASH algorithms	→	Warranty <sub>(Integrity / Authenticity)</sub>
4 <b>Analysis</b>	→	<b>tool + analyst</b>	→	<b>Recovery e/o filtering</b>
5 Presentation	→	responsabile	→	Valutataion and decision

# Research Scope

## Analysis of "*Digital Evidence*"

Often, different technicians analyzing the same case reach different conclusions, and this may determine different judge's decisions in court.

The analysis of *Digital Evidence* often concerns the examination of incomplete knowledge and or fragmented, and complex scenarios, and includes:

- time evolution
- causation
- uncertainty and doubts
- randomness
- existence of alternative scenarios



# Research Scope

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# Research Scope

## Answer Set Programming

- various investigation cases are reducible to known optimization problems, for which ASP is particularly suitable;
- ease of reading and interpretation
- stable model semantics
- every answer set represents a possible problem solution

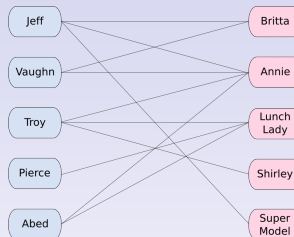
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# Filesharing





# Data Recovery & File Sharing Hypotheses



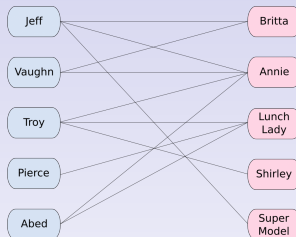
## Marriage Problem

knowing the preferences of a group of guys and girls the problem is to pair people so that everyone has a preferred partner to the best possible degree.

## Reduction

Men list includes NAMES of the files contained in INDX files, while Women list consists in the list of name of recovered files. Preferences are elicited from metadata.

# Data Recovery & File Sharing Hypotheses



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# Data Recovery & File Sharing Hypotheses

## ASP code

```
likes(nome1,file1).
likes(nome1,file2).
likes(nome2,file1).
likes(nome2,file3).
likes(nome2,file2).
likes(nome3,file3).
likes(nome3,file2).
.....
bigamia(X,Y) :- likes(X,Y), likes(X,Y1),
coppia(X,Y), coppia(X,Y1), Y!=Y1.
bigamia(X,Y) :- likes(X,Y), likes(X1,Y),
coppia(X1,Y), X!=X1.
coppia(X,Y) :- likes(X,Y), not bigamia(X,Y).
```

## Risultato

```
Answer: 1
Stable Model: coppia(nome3,file2)
coppia(nome2,file3) coppia(nome1,file1)
Answer: 2
Stable Model: coppia(nome3,file3)
coppia(nome2,file1) coppia(nome1,file2)
Answer: 3
Stable Model: coppia(nome3,file3)
coppia(nome2,file2) coppia(nome1,file1)
.....
```



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# Path Verification

## Sexual Abuse

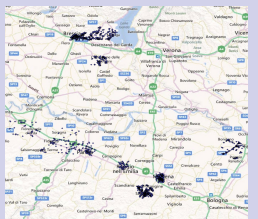


## Devices Seized

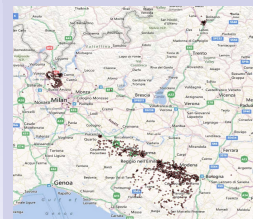


# Path Verification

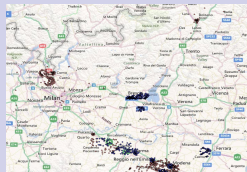
## Device 1:



## Device 2:



## Device 3:



# Path Verification

## Hidato Matrix

18				26	
19			27		
	14			23	31
1			8	33	
		5			
		10		36	35

## Hidato Problem

On a sparse matrix, the goal of Hidato is to fill the array using consecutive numbers in cells adjacent horizontally, vertically or diagonally, creating an ideal path.

## Hidato Reduction

The matrix represents the geographic area of interest, where each matrix element represents an area traversable in a unit of time and the value represent the time.

# Path Verification

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# Path Verification

## ASP Code

```
#const n = 6.
matrix(1, 1, 18). matrix(1, 5, 26). matrix(2, 1, 19). matrix(2, 4, 27).
matrix(3, 2, 14). matrix(3, 5, 23). matrix(3, 6, 31). matrix(4, 1, 1).
matrix(4, 4, 8). matrix(4, 5, 33). matrix(5, 3, 5). matrix(6, 3, 10).
matrix(6, 5, 36). matrix(6, 6, 35).
size(1..n). values(1..n*n). values2(1..n*n-1). diffs(-1;0;1).

1 x(Row, Col, Value) : values(Value) 1 :- size(Row), size(Col). 1 x(Row, Col,
Value) : size(Row) : size(Col) 1 :- values(Value). x(Row, Col, Value) :-
matrix(Row, Col, Value).

valid(Row, Col, Row2, Col2) :- diffs(A), diffs(B), Row2 = Row+A, Col2 = Col+B,
Row2 >= 1, Col2 >= 1, Row2 <= size, Col2 <= size, size(Row), size(Col).

:- x(Row, Col, Value+1), x(Row2, Col2, Value), not valid(Row, Col, Row2, Col2),
values2(Value).
```

# Path Verification

## Results

### ***Answer Set: 1***

$x(1,1,18)$   $x(1,5,26)$   $x(2,1,19)$   $x(2,4,27)$   $x(3,2,14)$   $x(3,5,23)$   $x(3,6,31)$   
 $x(4,1,1)$   $x(4,4,8)$   $x(4,5,33)$   $x(5,3,5)$   $x(6,3,10)$   $x(6,5,36)$   $x(6,6,35)$   $x(5,1,2)$   
 $x(6,1,3)$   $x(6,2,4)$   $x(6,4,6)$   $x(5,5,7)$   $x(5,4,9)$   $x(5,2,11)$   $x(4,2,12)$   $x(3,1,13)$   
 $x(4,3,15)$   $x(3,3,16)$   $x(2,3,21)$   $x(3,4,22)$   $x(2,6,24)$   $x(1,6,25)$   $x(1,3,28)$   
 $x(1,4,29)$   $x(2,5,30)$   $x(4,6,32)$   $x(5,6,34)$   $x(1,2,20)$   $x(2,2,17)$

### ***Answer Set: 2***

$x(1,1,18)$   $x(1,5,26)$   $x(2,1,19)$   $x(2,4,27)$   $x(3,2,14)$   $x(3,5,23)$   $x(3,6,31)$   
 $x(4,1,1)$   $x(4,4,8)$   $x(4,5,33)$   $x(5,3,5)$   $x(6,3,10)$   $x(6,5,36)$   $x(6,6,35)$   $x(5,1,2)$   
 $x(6,1,3)$   $x(6,2,4)$   $x(6,4,6)$   $x(5,5,7)$   $x(5,4,9)$   $x(5,2,11)$   $x(4,3,12)$   $x(3,3,13)$   
 $x(4,2,15)$   $x(3,1,16)$   $x(2,3,21)$   $x(3,4,22)$   $x(2,6,24)$   $x(1,6,25)$   $x(1,3,28)$   
 $x(1,4,29)$   $x(2,5,30)$   $x(4,6,32)$   $x(5,6,34)$   $x(1,2,20)$   $x(2,2,17)$

# Path Verification

## Answer Set 1

18	20	28	29	26	25
19	17	21	27	30	24
13	14	16	22	23	31
1	12	15	8	33	32
2	11	5	9	7	34
3	4	10	6	36	35

## Answer Set 2

18	20	28	29	26	25
19	17	21	27	30	24
16	14	13	22	23	31
1	15	12	8	33	32
2	11	5	9	7	34
3	4	10	6	36	35



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# Alibi Verification

## Murder



## Suspect Arrested



# Alibi Verification

## Alibi:

During interrogation the suspect said:

- left his home (place X) at a certain time;
- reached his office (place Y) where he worked on the PC;
- left the Office to go to his friend (place Z) where entering discovered the body;
- called the Police immediatly.

# Alibi Verification

To verify the alibi were made the following analysis:

- smartphone's memories of the suspect;
- PC seized in his Office;
- a system of video surveillance installed at a post office, near the place Z, which recorded images of a very crowded street, where the investigators retrieve several image sequences where compare a subject with characteristics compatible with the suspect.

# Alibi Verification

## Monkey & Banana Problem

The “Monkey & Banana” problem is a typical planning problem.

A monkey is in a room with a chair and a banana tied to the ceiling. The monkey can not reach the banana, unless it is located on the chair. Determine the correct sequence of actions.

## Monkey & Banana Reduction

Monkey	→	Suspect
Banana	→	Body
Eats Banana	→	Raise Alarm
Initial Position Monkey	→	X
Initial Position Chair	→	Y
Below Banana	→	Z
Walks	→	Walks
Move Chair	→	Motion to Z
Ascend	→	Open the Door
Idle	→	Unknown Action

# Alibi Verification

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Ascend	→	Open the Door
Idle	→	Unknown Action

# Alibi Verification

Running ASP code we get, among others, the following answer sets that contradict the investigation thesis :

## Answer Set 1

```
step(0, idle, " "),  
step(1, walk,  
      chair_starting_point),  
step(2, move_chair,  
      below_banana),  
step(3, ascend, " "),  
step(4, idle, " "),  
step(5, eats_banana, " ")
```

## Answer Set 2

```
step(0, walk, below_banana),  
step(1, walk,  
      chair_starting_point),  
step(2, move_chair,  
      below_banana),  
step(3, ascend, " "),  
step(4, idle, " "),  
step(5, eats_banana, " ") .
```

# Conclusions

## Objectives

- demonstrate the applicability of Logic Programming and non-Monotonic Reasoning to Digital Forensics;
- convince the parties involved in the trial of the limitations of the current analysis techniques;
- provide, in the long term, to police, prosecutors, lawyers, judges, investigators, intelligence agencies, criminologists, etc., with a decision support systems to help them in their activities.



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