Department of Mathematics University of Calabria



### Business Intelligence and Analytics

# (Data Mining)

# Estimation Theory

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# Outline

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# Review of probability theory

#### • Definitions (informal)

- Probability is a number assigned to an event
  - It indicates "*how likely*" the event will occur when a random experiment is performed
- A probability law for a random experiment is a rule that assigns probabilities to the events in the experiment
- The sample space  $\Omega$  of a random experiment is the set of all possible outcomes

#### • Axioms of probability

- Axiom I:  $p(A) \ge 0$
- Axiom II:  $p(\Omega) = 1$
- Axiom III:  $A \cap B = \emptyset \Rightarrow p(A \cup B) = p(A) + p(B)$

# Review of probability theory

- More properties of probability
  - $p(\neg A) = 1 p(A)$
  - $0 \le p(A) \le 1$
  - $p(\emptyset) = 0$
  - $p(A \cup B) = p(A) + p(B) p(A \cap B)$
  - $A \subset B \Rightarrow p(A) \le p(B)$

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# Review of probability theory

#### Conditional probability

• If *A* and *B* are two events, the probability of *A*, when we already know that *B* has occurred, is:

$$p(A|B) = \frac{p(A \cap B)}{p(B)} \quad if \quad p(B) > 0$$
  
$$\Rightarrow p(A \cap B) = p(A|B) \cdot p(B) = p(B|A) \cdot p(A)$$

- This conditional probability p(A|B) is read:
  - The "conditional probability of A conditioned on B", or simply
  - "The probability of A given B"
- Interpretation
  - The new evidence "*B* has occurred" has the following effects:
    - The original sample space  $\Omega$  becomes B
    - The event A becomes  $A \cap B$
  - p(B) normalizes the probability of events that occur jointly with B



## Theorem of total probability

- Let  $\{B_1, \dots, B_n\}$  be a partition of  $\Omega$ , i.e.:
  - $B_i \cap B_j = \emptyset \quad \forall i, j$
  - $\bigcup_{k=1}^{n} B_k = \Omega$

### • Then:

•  $A = A \cap \Omega = A \cap (\bigcup_{k=1}^{n} B_k) = \bigcup_{k=1}^{n} A \cap B_k$ 

### o So:

- $p(A) = p(\bigcup_{k=1}^{n} A \cap B_k)$ =  $\sum_{k=1}^{n} p(A \cap B_k)$ 
  - $= \sum_{k=1}^{n} p(A|B_k) \cdot p(B_k)$



# Bayes' Theorem

- Given the partition  $\{B_1, \dots, B_n\}$  of  $\Omega$
- Given an occurring event A
- What is the probability of  $B_i$ ?
- By exploiting the conditional and total probabilities:



• This is known as Bayes Theorem or Bayes Rule, and is (one of) the most useful relation(s) in probability and statistics

### Random variables and distributions

• A random variable is a function that maps the events, in the sample space  $\Omega$ , into a numerical space:

 $X{:}\,\Omega\to Q$ 

• If  $Q \subseteq \mathbb{N}$  then X is discrete

• If  $Q \subseteq \mathbb{R}$  then X is continuous



### Random variables and distributions

• The probability of a random variable is a function, often called *distribution*, that maps the numeric values of the events to the real interval [0,1]:

$$p: Q \rightarrow [0,1]$$



### Random variables and distributions

#### • Expected value (average, mean):

• Discrete case:

$$E_p[X] = \sum_{x \in Q} x \cdot p(X = x)$$

• Continuous case:

$$E_f[X] = \int_Q x \cdot f(x) \, dx$$

#### • Variance:

$$Var[X] = E[(X - E[X])^2] = E[X^2] - E[X]^2$$

• Discrete case:

$$Var_p[X] = \sum_{x \in Q} (x - E[X])^2 \cdot f(x)$$

• Continuous case:

$$Var_{f}[X] = \int_{Q} (x - E[X])^{2} \cdot f(x) \, dx$$

## Random vectors

#### • An extension of the concept of random variable

• A random vector  $\overline{X}$  is a function that assigns a vector of real numbers to each outcome in the sample space

• The probability of a random vector observation is a joint probability distribution function:

$$F_{\bar{X}}(\bar{x}) = p[(X_1 \le x_1) \cap \dots \cap (X_n \le x_n)]$$

• whose probability density function (continuous case) is

$$f_{\bar{X}}(\bar{x}) = \frac{\partial^{nF_{\bar{X}}(\bar{x})}}{\partial x_1 \dots \partial x_n}$$

### Random vectors

• Expected value:

$$\mathbf{E}[\bar{X}] = \bar{\mu} = \left[ E[\bar{X}_1], \dots, E[\bar{X}_n] \right]^T = [\mu_1, \dots, \mu_n]^T$$

• Variance should consider correlations  $\rightarrow$  Covariance matrix:  $Cov[\bar{X}] = \Sigma = E[(\bar{X} - \bar{\mu})(\bar{X} - \bar{\mu})^T] =$ 

$$= \begin{bmatrix} E[(x_1 - \mu_1)^2] & \dots & E[(x_1 - \mu_1)(x_n - \mu_n)] \\ \dots & \dots & \dots \\ E[(x_n - \mu_n)(x_1 - \mu_1)] & \dots & E[(x_n - \mu_n)^2] \end{bmatrix} = \begin{bmatrix} \sigma_1^2 & \dots & cov_{1,n} \\ \dots & \dots & \dots \\ cov_{n,1} & \dots & \sigma_n^2 \end{bmatrix}$$

- The covariance matrix indicates the tendency of each pair of features (dimensions in a random vector) to vary together.
- In general, covariance is:

 $Cov[X,Y] = E[(X - E[X]) \cdot (Y - E[Y])] = E[X \cdot Y] - E[X] \cdot E[Y]$ 

# Normal distributions

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The multivariate Normal (Gaussian) distribution is 0 5 continuous and defined as: Mean  $f_{\bar{X}}(\bar{x}) = \frac{1}{\sqrt{(2\pi)^n |\Sigma|}} \exp\left\{-\frac{1}{2}(\bar{x} - \bar{\mu})^T \Sigma(\bar{x} - \bar{\mu})\right\}$ 0.0012 0.001 **Covariance Matrix** • where  $|\overline{X}| = n$ 0.0008 0.0006 0.000/ Mean The univariate version is:  $f_X(x) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left\{-\frac{(x-\mu)^2}{2\sigma^2}\right\}$ 0.4 0.3 Expected value  $E[X] = \mu$ Variance 0.2 0.1 Variance  $Var[X] = \sigma^2$ 0





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### Normal distributions



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## **Binomial distribution**

• Probability mass function

$$p(k|n,q) = p(X = k|n,q) = \binom{n}{k} q^{k} \cdot (1-q)^{n-k}$$

where n and k are integers, q is the probability of a target

event and  $\binom{n}{k} = \frac{n!}{k! \cdot (n-k)!}$ 

• Cumulative distribution

$$p(X \le k) = \sum_{i=0}^{k} {n \choose i} q^{i} \cdot (1-q)^{n-i}$$
Expected value  $E[X] = n \cdot q$ 
Variance  $Var[X] = n \cdot q \cdot (1-q)$ 

$$\int_{0}^{1} \int_{0}^{0} \int_{0}^{0} \int_{0}^{1} \int_{0}^{1} \int_{0}^{0} \int_{0}^{1} \int_{0}^{$$

0.15 -

# Laws of large numbers

- The laws of large numbers describe the result of performing the same experiment a large number of times.
- Given a set of independent and identically distributed random variables  $\{X_1, ..., X_n\}$ , such that  $\forall k \ E[X_k] = \mu$ , let define the sample average:

$$S_n = \frac{\sum_{i=1}^n X_i}{n}$$

• The **weak law of large numbers** states that the sample average converges *in probability* towards the expected value:

 $\lim_{n \to \infty} p(|S_n - \mu| < \text{const}) = 1$ 

• The strong law of large numbers states that the sample average converges *almost surely* to the expected value

$$p\left(\lim_{n\to\infty}S_n=\mu\right)=1$$

# **Central Limit Theorem**

• Let  $\{X_1, ..., X_n\}$  be a sequence of n independent and identically distributed (i.i.d.) random variables drawn from a distribution of expected value  $\mu$  and finite variance  $\sigma^2$ 

Let

$$S_n = \frac{\sum_{i=1}^n X_i}{n}$$

Theorem: For large enough n, the distribution of S<sub>n</sub> is close to a normal distribution with mean μ and variance σ<sup>2</sup>/n
 No matter what the shape of the original distribution is!

# **Estimation theory**

### • The estimation problem:

- Let  $X = \{X_1, ..., X_n\}$  be a set of n i.i.d. random variable governed by a probability density function  $p(x|\Theta)$ , where  $\Theta$  is unknown
- Find an estimation of Θ by exploiting the observations of the random variables
- Three common approaches to solve the problem are:
  - Minimum Mean Squared Error / Least Squares Error
  - Maximum Likelihood estimation
  - Bayesian estimation

• Suppose we have a system governed by:

 $Y = f(X|\Phi)$ 

- Suppose to run a set of experiments obtaining several observations for *X* and *Y*
- Objective:
  - Find  $g(X|\Theta)$ , an approximation of  $f(X|\Phi)$ , such that the mean square error

 $E[Y - g(X|\Theta)]^2$ 

is minimized

• The objective is too hard to automatically achieve

#### • New objective:

• Given a chosen function  $g(X|\Theta)$ , as approximation of  $f(X|\Phi)$ , find  $\Theta^*$  such that:

$$\Theta^* = \underset{\Theta}{\operatorname{argmin}} \{ E[Y - g(X|\Theta)]^2 \}$$

• Exploiting the observations:

$$\Theta^* = \underset{\Theta}{\operatorname{argmin}} \left\{ \sum_{i=1}^n (y_i - g(x_i | \Theta))^2 \right\}$$

• This estimation is also known as least squared error (LSE)

• Constant case:  $g(x|\theta) = \theta$ , where  $\theta \in \mathbb{R}$ 

• Then:

$$\theta^* = \underset{\theta \in \mathbb{R}}{\operatorname{argmin}} \left\{ \sum_{i=1}^n (y_i - \theta)^2 \right\}$$

• Optimization step --- We take derivatives and equate to 0

$$\frac{\partial}{\partial \theta} \sum_{i=1}^{n} (y_i - \theta)^2 = -2 \sum_{i=1}^{n} (y_i - \theta) = -2 \left[ \sum_{i=1}^{n} y_i - \sum_{i=1}^{n} \theta \right] = -2 \left[ \sum_{i=1}^{n} (y_i) - n \cdot \theta \right] = 0$$
  
$$\Rightarrow \quad n \cdot \theta = \sum_{i=1}^{n} y_i \qquad \Rightarrow \qquad \theta^* = \frac{1}{n} \sum_{i=1}^{n} y_i \qquad (i.e. \ the \ sample \ mean)$$

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• Linear case:  $g(x|m,q) = m \cdot x + q$ , where  $m,q \in \mathbb{R}$ 

• Then

$$\theta^* = \underset{\theta \in \mathbb{R}}{\operatorname{argmin}} \left\{ \sum_{i=1}^n (y_i - m \cdot x_i - q)^2 \right\}$$

• Optimization step --- We take derivatives and equate to 0

$$\frac{\partial}{\partial m} \sum_{i=1}^{n} (y_i - m \cdot x_i - q)^2 = -2 \sum_{i=1}^{n} (y_i - m \cdot x_i - q) \cdot x_i = 0$$
$$\frac{\partial}{\partial q} \sum_{i=1}^{n} (y_i - m \cdot x_i - q)^2 = -2 \sum_{i=1}^{n} (y_i - m \cdot x_i - q) = 0$$

• This is a complete system of equations (2 equations and 2 variables), whose solution is:

$$m^{*} = \frac{n \sum_{i=1}^{n} x_{i} y_{i} - \sum_{i=1}^{n} x_{i} \sum_{i=1}^{n} y_{i}}{n \sum_{i=1}^{n} x_{i}^{2} - \left(\sum_{i=1}^{n} x_{i}\right)^{2}} = \frac{Cov[X, Y]}{Var[X]}$$

$$\sum_{i=1}^{n} (y_i - m^* \cdot x_i - q) = \sum_{i=1}^{n} y_i - m^* \sum_{i=1}^{n} x_i - n \cdot q$$

$$= \frac{1}{n} \sum_{i=1}^{n} y_i - m^* \cdot \frac{1}{n} \sum_{i=1}^{n} x_i - q = 0 \qquad \Rightarrow \qquad q^* = E[Y] - m^* E[X]$$

• Multivariate linear case:

 $g(\bar{X}|\bar{A}) = \bar{X} \cdot \bar{A}$ where  $\bar{X} \in \mathbb{R}^{n \times [m+1]}$  and  $\bar{A} \in \mathbb{R}^{m+1}$ 

• In expanded form:

$$\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} 1 & x_{1,1} & \dots & x_{1,m} \\ 1 & x_{2,1} & \dots & x_{2,m} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & x_{n,1} & \dots & x_{n,m} \end{bmatrix} \cdot \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_m \end{bmatrix}$$

• Then:

$$\bar{A}^* = \underset{\bar{A} \in \mathbb{R}^{m+1}}{\operatorname{argmin}} \{ \|\bar{Y} - \bar{X} \cdot \bar{A}\|_2^2 \}$$

• Optimization step --- We take derivatives and equate to 0

$$\nabla \| \bar{Y} - \bar{X} \cdot \bar{A} \|_{2}^{2} = -2 \cdot \bar{X}^{T} \cdot (\bar{Y} - \bar{X} \cdot \bar{A}) = 0$$
  

$$\Rightarrow (\bar{X}^{T} \cdot \bar{X}) \cdot \bar{A} = \bar{X}^{T} \cdot \bar{Y}$$
  

$$\Rightarrow \bar{A}^{*} = (\bar{X}^{T} \cdot \bar{X})^{-1} \cdot \bar{X}^{T} \cdot \bar{Y}$$

• The term  $(\bar{X}^T \cdot \bar{X})^{-1} \cdot \bar{X}^T$  is known as the pseudo-inverse of  $\bar{X}$ 

# Minimum Mean Squared Error

• If  $\overline{X}^T \cdot \overline{X}$  is a singular matrix (non invertible) the objective can be modified in:

$$\bar{A}^* = \underset{\bar{A} \in \mathbb{R}^{m+1}}{\operatorname{argmin}} \{ \|\bar{Y} - \bar{X} \cdot \bar{A}\|_2^2 + \alpha \|A\|_2^2 \}$$

where  $\alpha$  is a *regularization* parameter

• The estimation then is:

$$\bar{A^*} = (\bar{X}^T \cdot \bar{X} + \alpha \cdot I)^{-1} \cdot \bar{X}^T \cdot \bar{Y}$$

which is normally known as *regularized LSE* or *ridgeregression* solution

- Maximum Likelihood Estimation (MLE) is one of the most used parametric estimation method
- Let  $\{X_1, \dots, X_n\}$  be i.i.d. random variables whose observations are  $\{x_1, \dots, x_n\}$
- Let  $p(x|\Theta)$  be a distribution that approximate the function that governs the data *Likelihood*
- Goal:
  - $\Theta^* = \operatorname*{argmax}_{\Theta} p(X|\Theta)$

 $= \underset{\Theta}{\operatorname{argmax}} \prod_{i=1}^{n} p(x_i | \Theta) \quad (since \ the \ observations \ are \ independent)$ 

• For the sake of simplicity (and numerical calculus), likelihood is typically expressed in logarithmic form:

$$llk(\Theta|X) = \log \prod_{i=1}^{n} p(x_i|\Theta) = \sum_{i=1}^{n} \log p(x_i|\Theta)$$

• As before the optimization step can be performed by taking the derivatives

• Gaussian case:

$$p(x_i|\Theta = \{\mu, \sigma^2\}) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left\{-\frac{(x_i - \mu)^2}{2\sigma^2}\right\}$$

• The log likelihood is:

$$\sum_{i=1}^{n} \log p(x_i|\Theta) = \sum_{i=1}^{n} \log \left(\frac{1}{\sqrt{2\pi\sigma^2}} \exp\left\{-\frac{(x_i - \mu)^2}{2\sigma^2}\right\}\right)$$

$$= \sum_{i=1}^{n} \log\left(\frac{1}{\sqrt{2\pi\sigma^2}}\right) - \frac{(x_i - \mu)^2}{2\sigma^2}$$

$$= -\frac{n}{2}\log(2\pi\sigma^2) - \frac{1}{2\sigma^2}\sum_{i=1}^{n}(x_i - \mu)^2$$

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Optimization step — We take derivatives and equate to 0



# **Bayesian Estimation**

 Bayesian estimation differs from MLE by considering Θ as a random variable, not a fixed value

• Maximum A Posteriori (MAP) estimation:



# **Bayesian Estimation**

- The Map estimator enables the embedding of prior knowledge about the parameters  $\Theta$  in terms of  $p(\Theta)$ 
  - With limited data,  $p(\Theta)$  is dominant
  - With sufficient data,  $p(\Theta)$  balances the likelihood with the background knowledge
  - For large data repositories,  $p(\Theta)$  approximates the MLE approach

# Optimization

• All the optimization steps seen so far are based on exact derivatives

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- There are cases where derivatives are intractable due to the size of the problem
- Typically, we need find heuristics and we have to be content with optimal (non optima) solutions
  - Newton-Raphson method (Root-finding algorithm)
  - Gradient Descent (Finding local minimum)



# Newton-Raphson method

 Newton-Raphson method is an heuristic for solving the problem of finding approximations of the roots of a function:

$$f(x)=0$$

• For example:



# Newton-Raphson method

• The idea is to exploit the derivative of the function to follow the tangent starting from a random initial point



• The algorithm is: update *x* until convergence:

$$x^{new} = x^{old} - \frac{f(x^{old})}{f'(x^{old})}$$

• In our example  $f'(x^{old}) = 1 + e^{x^{old}}$ (very simple!)

# Gradient Descent

- Gradient Descent is an iterative algorithm for searching for minimal points
- Let  $F(\bar{x})$  be a multivariate and differentiable in a neighborhood of a point

 $\overline{a}$ 

- $F(\bar{x})$  decreases fastest if one goes from  $\bar{a}$  in the direction of the negative gradient
- The algorithm is: update  $\overline{a}$  until convergence:

 $\bar{a}^{new} = \bar{a}^{old} - \eta \nabla F(\bar{a}^{old})$ 

The parameter  $\eta$  is called learning rate and determines the behavior of the optimization







## **Gradient Descent**

### • Possible behaviors according $\eta$

• Let assume that our error function is:

 $e(w) = \frac{1}{2} \cdot C \cdot w^2$  (where C is a constant)

