

TRACCIA A	
1	res = 1
2	res = 9
3	{2, 4}
4	v = {2,3,1,4}
5	<pre> cls::cls(int a, string b, char *c) : v1(a), v2(b) {     int length = strlen(c);     v3 = new char[length + 1];     strcpy(v3, c); } </pre>
6	<pre> cls::~~cls() {     delete []v3; } </pre>
7	<pre> const cls &amp; cls::operator= (const cls &amp; c) {     int length = strlen(c.v3);     if(length != strlen(v3))     {         delete []v3;         v3 = new char[length + 1];     }     strcpy(v3, c.v3);     v1 = c.v1;     v2 = c.v2;     return *this; } </pre>
8	<pre> char&amp; cls::operator[] (int position) {     return v3[position]; } </pre>
9	{3, 5, 6, 8}
10	{3, 6}

TRACCIA B	
1	res = 8
2	res = 2
3	{3, 4}
4	v = {1,2,4,3}
5	<pre> prova::~~prova() {     delete []z; } </pre>
6	<pre> prova::prova(int a, string b, char *c) : x(a), y(b) {     int length = strlen(c);     z = new char[length + 1];     strcpy(z, c); } </pre>
7	<pre> char&amp; prova::operator[] (int position) {     return z[position]; } </pre>
8	<pre> const prova &amp; prova::operator= (const prova &amp; p) {     int length = strlen(p.z);     if(length != strlen(z))     {         delete []z;         z = new char[length + 1];     }     strcpy(z, p.z);     x = p.x;     y = p.y;     return *this; } </pre>
9	{1, 4}
10	{2, 5, 7, 8}