

Capitolo 4 - Arrays

Outline

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4.1 Introduction

- Arrays
 - Structures of related data items
 - Static entity - same size throughout program
- A few types
 - C-like, pointer-based arrays
 - C++, arrays as objects



4.2 Arrays

- Array
 - Consecutive group of memory locations
 - Same name and type
- To refer to an element, specify
 - Array name and position number
- Format: *arrayname[position number]*
 - First element at position 0
 - **n** element array **c**:

$$c[0], c[1] \dots c[n-1]$$
- Array elements are like normal variables

$$c[0] = 3;$$

$$\text{cout} \ll c[0];$$
- Performing operations in subscript. If **x = 3**,

$$c[5-2] == c[3] == c[x]$$

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4.2 Arrays

Name of array (Note that all elements of this array have the same name, **c**)

c[0]	-45
c[1]	6
c[2]	0
c[3]	72
c[4]	1543
c[5]	-89
c[6]	0
c[7]	62
c[8]	-3
c[9]	1
c[10]	6453
c[11]	78

Position number of the element within array **c**

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4.3 Declaring Arrays

- Declaring arrays - specify:

- Name
- Type of array
- Number of elements
- Examples

```
int c[ 10 ];
float hi[ 3284 ];
```

- Declaring multiple arrays of same type

- Similar format as other variables
- Example

```
int b[ 100 ], x[ 27 ];
```



4.4 Examples Using Arrays

- Initializers

```
int n[ 5 ] = { 1, 2, 3, 4, 5 };
```

- If not enough initializers, rightmost elements become 0
- If too many initializers, a syntax error is generated

```
int n[ 5 ] = { 0 }
```

- Sets all the elements to 0

- If size omitted, the initializers determine it

```
int n[] = { 1, 2, 3, 4, 5 };
```

- 5 initializers, therefore **n** is a 5 element array



```

1 // Fig. 4.4: fig04_04.cpp
2 // Initializing an array with a declaration
3 #include <iostream>
4
5 using std::cout;
6 using std::endl;
7
8 #include <iomanip>
9
10 using std::setw;
11
12 int main()
13 {
14     int n[ 10 ] = { 32, 27, 64, 18, 95, 14, 90, 70, 60, 37 };
15
16     cout << "Element" << setw( 13 ) << "Value" << endl;
17
18     for ( int i = 0; i < 10; i++ )
19         cout << setw( 7 ) << i << setw( 13 ) << n[ i ] << endl;
20
21     return 0;
22 }

```

Notice how the array is declared and elements referenced.

Program Output

Element	Value
0	32
1	27
2	64
3	18
4	95
5	14
6	90
7	70
8	60
9	37

▲

▼

Outline

1. Initialize array using a declaration
2. Define loop
3. Print out each array element

```

1 // Fig. 4.7: fig04_07.cpp
2 // A const object must be initialized
3
4 int main()
5 {
6     const int x; // Error: x must be initialized
7
8     x = 7;       // Error: cannot modify a const variable
9
10    return 0;
11 }

```

Notice that **const** variables must be initialized because they cannot be modified later.

Program Output

```

Fig04_07.cpp:
Error E2304 Fig04_07.cpp 6: Constant variable 'x' must be
  initialized in function main()
Error E2024 Fig04_07.cpp 8: Cannot modify a const object in
  function main()
*** 2 errors in Compile ***

```

▲

▼

Outline

1. Initialize const variable
2. Attempt to modify variable

4.4 Examples Using Arrays

- Strings

- Arrays of characters
- All strings end with `null ('\\0')`
- Examples:

```
char string1[] = "hello";
char string1[] = { 'h', 'e', 'l', 'l', 'o',
                  '\\0' };
```

- Subscripting is the same as for a normal array

```
String1[ 0 ] is 'h'
string1[ 2 ] is 'l'
```

- Input from keyboard

```
char string2[ 10 ];
cin >> string2;
```

- Takes user input
- Side effect: if too much text entered, data written beyond array

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<pre> 1 // Fig. 4 12: fig04 12.cpp 2 // Treating character arrays as strings 3 #include <iostream> 4 5 using std::cout; 6 using std::cin; 7 using std::endl; 8 9 int main() 10 { 11 char string1[20], string2[] = "string literal"; 12 13 cout << "Enter a string: "; 14 cin >> string1; 15 cout << "string1 is: " << string1 16 << "\nstring2 is: " << string2 17 << "\nstring1 with spaces between characters is:\n"; 18 19 for (int i = 0; string1[i] != '\\0'; i++) 20 cout << string1[i] << ' '; 21 22 cin >> string1; // reads "there" 23 cout << "\nstring1 is: " << string1 << endl; 24 25 cout << endl; 26 return 0; 27 }</pre> <p>Enter a string: Hello there string1 is: Hello string2 is: string literal string1 with spaces between characters is: H e l l o string1 is: there</p>	<div> </div> <p>Outline</p> <ol style="list-style-type: none"> 1. Initialize strings 2. Print strings <ol style="list-style-type: none"> 2.1 Define loop 2.2 Print characters individually 2.3 Input string 3. Print string <p>Program Output</p>
--	--

Inputted strings are separated by whitespace characters. "there" stayed in the buffer.

Notice how string elements are referenced like arrays.

4.5 Passing Arrays to Functions

- Specify the name without any brackets
 - To pass array **myArray** declared as


```
int myArray[ 24 ];
```

 to function **myFunction**, a function call would resemble


```
myFunction( myArray, 24 );
```
 - Array size is usually passed to function
- Arrays passed call-by-reference
 - Value of name of array is address of the first element
 - Function knows where the array is stored
 - Modifies original memory locations
- Individual array elements passed by call-by-value
 - pass subscripted name (i.e., **myArray[3]**) to function



4.5 Passing Arrays to Functions

- Function prototype:


```
void modifyArray( int b[], int arraySize );
```

 - Parameter names optional in prototype
 - **int b[]** could be simply **int []**
 - **int arraySize** could be simply **int**



```

1 // Fig. 4.14: fig04_14.cpp
2 // Passing arrays and individual array elements to functions
3 #include <iostream>
4
5 using std::cout;
6 using std::endl;
7
8 #include <iomanip>
9
10 using std::setw;
11
12 void modifyArray( int [], int ); // appears strange
13 void modifyElement( int );
14
15 int main()
16 {
17     const int arraySize = 5;
18     int i, a[ arraySize ] = { 0, 1, 2, 3, 4 };
19
20     cout << "Effects of passing entire array call-by-reference:"
21           << "\n\nThe values of the original array are:\n";
22
23     for ( i = 0; i < arraySize; i++ )
24         cout << setw( 3 ) << a[ i ];
25
26     cout << endl;
27
28     // array a passed call-by-reference
29     modifyArray( a, arraySize );
30
31     cout << "The values of the modified array are:\n";

```

Functions can modify entire arrays. Individual array elements are not modified by default.

No parameter names in function prototype.

The values of the original array are:
0 1 2 3 4
The values of the modified array are:
0 2 4 6 8

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Outline

1. Define function to take in arrays
- 1.1 Initialize arrays
2. Modify the array (call by reference)

```

32
33     for ( i = 0; i < arraySize; i++ )
34         cout << setw( 3 ) << a[ i ];
35
36     cout << "\n\n";
37     << "Effects of passing array element call-by-value:"
38     << "\n\nThe value of a[3] is " << a[ 3 ] << '\n';
39
40     modifyElement( a[ 3 ] );
41
42     cout << "The value of a[3] is " << a[ 3 ] << endl;
43
44     return 0;
45 }
46
47 // In function modifyArray, "b" points to the original
48 // array "a" in memory.
49 void modifyArray( int b[], int sizeofArray )
50 {
51     for ( int j = 0; j < sizeofArray; j++ )
52         b[ j ] *= 2;
53 }
54
55 // In function modifyElement, "e" is a local
56 // array element a[ 3 ] passed from main.
57 void modifyElement( int e )
58 {
59     cout << "Value in modifyElement is "
60           << ( e *= 2 ) << endl;
61 }

```

Parameter names required in function definition



Effects of passing array element call-by-value:
The value of a[3] is 6
Value in modifyElement is 12
The value of a[3] is 6

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Outline

- 2.1 Modify an element (call by value)
3. Print changes.
- 3.1 Function

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 [Outline](#)
 **Program Output**

Effects of passing entire array call-by-reference:

The values of the original array are:
0 1 2 3 4

The values of the modified array are:
0 2 4 6 8

Effects of passing array element call-by-value:



The value of a[3] is 6
Value in modifyElement is 12
The value of a[3] is 6

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4.6 Sorting Arrays

- Sorting data
 - Important computing application
 - Virtually every organization must sort some data
 - Massive amounts must be sorted
- Bubble sort (sinking sort)
 - Several passes through the array
 - Successive pairs of elements are compared
 - If increasing order (or identical), no change
 - If decreasing order, elements exchanged
 - Repeat these steps for every element

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Bubble Sort

Si effettuano una serie di passate sull'array fino a che esso non risulti ordinato.

Ad ogni passata, si confrontano coppie di elementi consecutivi e si scambiano di posto gli elementi che non verificano l'ordinamento.

La versione proposta dell'algoritmo può essere ottimizzata se si tiene conto del numero di scambi effettuati (o meno) in una passata (se durante una passata non sono stati effettuati scambi l'array è già ordinato e l'algoritmo può terminare).

Esercizio: realizzare una versione più efficiente di Bubble Sort.

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Il programma riportato di seguito, segue il seguente schema

- legge l'array
- ordina l'array utilizzando l'algoritmo bubble sort
- stampa l'array ordinato

In particolare, ad ognuna delle istruzioni indicate corrisponde una funzione.

Inoltre, la funzione che si occupa dell'ordinamento dell'array utilizza un'altra funzione per effettuare lo scambio di posizione tra elementi consecutivi che non rispettano l'ordinamento.

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4.6 Sorting Arrays

- Example:
 - Original: 3 4 2 6 7
 - Pass 1: 3 2 4 6 7
 - Pass 2: 2 3 4 6 7
 - Small elements "bubble" to the top



```
#include <iostream>
#include <iomanip.h>
using std::cout; // le seguenti istruzioni non sono necessarie perché già presenti in iomanip.h
using std::cin;
using std::endl;
using std::setw;
void bubbleSort(int [], int);
void scambia(int&, int&);
void leggiArray(int [], int);
void stampaArray(int[], int);

int main()
{
    const int size = 20;
    int a[size];
    leggiArray(a, size);
    bubbleSort(a, size);
    stampaArray(a, size);
    return 0;
}

void leggiArray(int a[], int size)
{
    cout<<"Introduci gli elementi dell'array"<<endl;
    for (int i = 0; i < size; i++)
        cin>>a[i];
}
```

```

void bubbleSort(int a[], int size)
{
    for ( int pass = 1; pass < size; pass++ )
        for ( int j = 0; j < size - 1; j++ )
            if ( a[j] > a[j + 1] )
                scambia(a[j], a[j+1]);
}

void scambia(int& a, int& b)
{
    int temp = a;
    a = b;
    b = temp;
}

void stampaArray(int a[], int size)
{
    for (int i = 0; i < size; i++)
    {
        if (i%20 == 0)
            cout<<endl;
        cout<<setw(4)<<a[i];
    }
}

```

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4.7 Case Study: Computing Mean, Median and Mode Using Arrays

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- Mean
 - Average
- Median
 - Number in middle of sorted list
 - 1, 2, 3, 4, 5 (3 is median)
- Mode
 - Number that occurs most often
 - 1, 1, 1, 2, 3, 3, 4, 5 (1 is mode)



1 // Fig. 4.17: fig04_17.cpp		23
2 // This program introduces the topic of survey data analysis.		
3 // It computes the mean, median, and mode of the data.		Outline
4 #include <iostream>		
5		1. Function prototypes
6 using std::cout;		
7 using std::endl;		1.1 Initialize array
8 using std::ios;		
9		
10 #include <iomanip>		2. Call functions mean, median, and mode
11		
12 using std::setw;		
13 using std::setiosflags;		
14 using std::setprecision;		
15		
16 void mean(const int [], int);		
17 void median(int [], int);		
18 void mode(int [], int [], int);		
19 void bubbleSort(int[], int);		
20 void printArray(const int[], int);		
21		
22 int main()		
23 {		
24 const int responseSize = 99;		
25 int frequency[10] = { 0 },		
26 response[responseSize] =		
27 { 6, 7, 8, 9, 8, 7, 8, 9, 8, 9,		
28 7, 8, 9, 5, 9, 8, 7, 8, 7, 8,		
29 6, 7, 8, 9, 3, 9, 8, 7, 8, 7,		
30 7, 8, 9, 8, 9, 8, 9, 7, 8, 9,		
31 6, 7, 8, 7, 8, 7, 9, 8, 9, 2,		
32 7, 8, 9, 8, 9, 8, 9, 7, 5, 3,		
33 5, 6, 7, 2, 5, 3, 9, 4, 6, 4,		

34 7, 8, 9, 6, 8, 7, 8, 9, 7, 8,		24
35 7, 4, 4, 2, 5, 3, 8, 7, 5, 6,		
36 4, 5, 6, 1, 6, 5, 7, 8, 7 };		Outline
37		
38 mean(response, responseSize);		3. Define function mean
39 median(response, responseSize);		
40 mode(frequency, response, responseSize);		
41		
42 return 0;		3.1 Define function median
43 }		
44		
45 void mean(const int answer[], int arraySize)		
46 {		
47 int total = 0;		
48		
49 cout << "*****\n Mean\n*****\n";		
50		
51 for (int j = 0; j < arraySize; j++)		
52 total += answer[j];		
53		
54 cout << "The mean is the average value of the data\n"		
55 << "items. The mean is equal to the total of\n"		
56 << "all the data items divided by the number\n"		
57 << "of data items (" << arraySize		
58 << "). The mean value for\nthis run is: "		
59 << total << " / " << arraySize << " = "		
60 << setiosflags(ios::fixed ios::showpoint)		
61 << setprecision(4)		
62 << static cast< double >(total) / arraySize << "\n\n";		
63 }		
64		
65 void median(int answer[], int size)		
66 {		
67 cout << "\n*****\n Median\n*****\n"		

68	<< "The unsorted array of responses is";		Outline	25
69				
70	printArray(answer, size);			
71	bubbleSort(answer, size);			
72	cout << "\n\nThe sorted array is";		3.1 Define function median	
73	printArray(answer, size);		3.1.1 Sort Array	
74	cout << "\n\nThe median is element " << size / 2		3.1.2 Print middle element	
75	<< " of\nthe sorted " << size			
76	<< " element array.\nFor this run the median is "			
77	<< answer[size / 2] << "\n\n";			
78	}			
79				
80	void mode(int freq[], int answer[], int size)		3.2 Define function mode	
81	{			
82	int rating, largest = 0, modeValue = 0;		3.2.1 Increase frequency[] depending on response[]	
83				
84	cout << "\n*****\n Mode\n*****\n";			
85				
86	for (rating = 1; rating <= 9; rating++)			
87	freq[rating] = 0;			
88				
89	for (int j = 0; j < size; j++)			
90	++freq[answer[j]];			
91				
92	cout << "Response"<< setw(11) << "Frequency"			
93	<< setw(19) << "Histogram\n\n" << setw(55)			
94	<< "1 1 2 2\n" << setw(56)			
95	<< "5 0 5 0 5\n\n";			

Notice how the subscript in **frequency[]** is the value of an element in **response[]** (**answer[]**).

96			Outline	26
97	for (rating = 1; rating <= 9; rating++) {			
98	cout << setw(8) << rating << setw(11)			
99	<< freq[rating] << " ";		3.3 Define bubbleSort	
100				
101	if (freq[rating] > largest) {			
102	largest = freq[rating];			
103	modeValue = rating;			
104	}			
105				
106	for (int h = 1; h <= freq[rating]; h++)			
107	cout << '*';			
108				
109	cout << '\n';			
110	}			
111				
112	cout << "The mode is the most frequent value.\n"			
113	<< "For this run the mode is " << modeValue			
114	<< " which occurred " << largest << " times." << endl;			
115	}			
116				
117	void printArray(const int a[], int size)			
118	{			
119	for (int j = 0; j < size; j++) {			

Print stars depending on value of **frequency[]**


```

*****
Mode
*****
Response  Frequency      Histogram

                    5      1      1      2      2
                        0      5      0      5

1           1           *
2           3          ***
3           4          ****
4           5          *****
5           8          *******
6           9          ********
7          23          *****************
8          27          *****************
9          19          *********

The mode is the most frequent value.
For this run the mode is 8 which occurred 27 times.

```

[Outline](#)

Program Output

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4.8 Searching Arrays: Linear Search and Binary Search

- Search array for a key value
- Linear search
 - Compare each element of array with key value
 - Useful for small and unsorted arrays
- Binary search
 - Can only be used on sorted arrays
 - Compares middle element with key
 - If equal, match found
 - If key < middle, repeat search through the first half of the array
 - If key > middle, repeat search through the last half of the array
 - Very fast; at most $\log_2 n$ steps, where $2^{\log_2 n} > \# \text{ of elements}$
 - 30 element array takes at most 5 steps
 - $2^5 > 30$

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Ricerca lineare e binaria

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```
#include <iostream>

using namespace std;

int ricercaLineare(int, int[], int);
int ricercaBinaria(int, int[], int);

int main ()
{
    int vector[10]= { 2 , 4 , 5, 11, 15, 23, 44, 50, 90, 700 };      int elem=90;
    int posizione=ricercaLineare(elem,vector,10);
    cout<<"L'elemento "<<elem<<" si trova in posizione"<<posizione<<endl;

    posizione=ricercaBinaria(elem,vector,10);
    cout<<"L'elemento "<<elem<<" si trova in posizione"<<posizione<<endl;

    return 0;
}
```

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Ricerca lineare

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```
int ricercaLineare(int elem, int vector[], int vectorSize)
{
    int nPassi=0; //per contare il numero di passi eseguiti dalla funzione
    bool trovato=false;
    int i=0;
    while(!trovato && i<vectorSize)
    {
        nPassi++;
        if(vector[i]==elem)
            trovato=true;
        i++;
    }
    cout<<"numero di passi eseguiti dalla ricerca lineare: "<<nPassi<<endl;
    if(trovato)
        return i-1;
    return -1;
}
```

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Ricerca binaria

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```
int ricercaBinaria(int elem, int vector[], int vectorSize)
{
    int nPassi=0; // per contare il numero di passi eseguiti dalla funzione
    int min=0;
    int max=vectorSize-1;
    int mezzo;
    bool trovato=false;
    while(!trovato && min<=max)
    {
        nPassi++;
        mezzo=(max+min)/2;
        if(vector[mezzo]==elem)
            trovato=true;
        if(vector[mezzo]<elem)
            min=mezzo+1;
        else
            max=mezzo-1;
    }
    cout<<"numero di passi eseguiti dalla ricerca binaria: "<<nPassi<<endl;
    if(trovato) return mezzo;
    return -1;
}
```

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Confronto ricerca lineare e binaria

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numero di passi eseguiti dalla ricerca lineare: 9
L'elemento 90 si trova in posizione 8
numero di passi eseguiti dalla ricerca binaria: 3
L'elemento 90 si trova in posizione 8

La ricerca binaria termina al più in $\log_2(\text{dimensioneVettore})$ passi
nel nostro caso $\log_2(10)=3$.

La ricerca lineare termina in al più in **dimensioneVettore** passi
nel nostro caso **10**.

Benché la ricerca binaria sia più efficiente di quella lineare non può essere utilizzata in tutti i casi. La ricerca binaria richiede, a differenza di quella lineare, che il vettore in input sia ordinato.

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4.9 Multiple-Subscripted Arrays

- Multiple subscripts - tables with rows, columns
 - Like matrices: specify row, then column.

	Column 0	Column 1	Column 2	Column 3
Row 0	a[0][0]	a[0][1]	a[0][2]	a[0][3]
Row 1	a[1][0]	a[1][1]	a[1][2]	a[1][3]
Row 2	a[2][0]	a[2][1]	a[2][2]	a[2][3]

Array name
 Row subscript
 Column subscript

- Initialize

```
int b[ 2 ][ 2 ] = { { 1, 2 }, { 3, 4 } };
```

1	2
3	4

- Initializers grouped by row in braces

```
int b[ 2 ][ 2 ] = { { 1 }, { 3, 4 } };
```

1	0
3	4



4.9 Multiple-Subscripted Arrays

- Referenced like normal

```
cout << b[ 0 ][ 1 ];
```

- Will output the value of 0
- Cannot reference with commas

```
cout << b( 0, 1 );
```



- Will try to call function **b**, causing a syntax error





1 // Fig. 4.23: fig04_23.cpp		37
2 // Double-subscripted array example	△	Outline
3 #include <iostream>	▽	
4		1. Initialize variables
5 using std::cout;		
6 using std::endl;		
7 using std::ios;		
8		1.1 Define functions to
9 #include <iomanip>		take double scripted
10		arrays
11 using std::setw;		
12 using std::setiosflags;		
13 using std::setprecision;		1.2 Initialize
14		studentgrades [] []
15 const int students = 3; // number of students		
16 const int exams = 4; // number of exams		2. Call functions
17		minimum, maximum,
18 int minimum(int [] [exams], int, int);		and average
19 int maximum(int [] [exams], int, int);		
20 double average(int [] [exams], int, int);		
21 void printArray(int [] [exams], int, int);		
22		
23 int main()		
24 {		
25 int studentGrades[students][exams] =		
26 { { 77, 68, 86, 73 },		
27 { 96, 87, 89, 78 },		
28 { 70, 90, 86, 81 } };		
29		
30 cout << "The array is:\n";		
31 printArray(studentGrades, students, exams);		
32 cout << "\n\nLowest grade: "		
33 << minimum(studentGrades, students, exams)		

Each row is a particular student,
each column is the grades on the
exam.

34 << "\nHighest grade: "		38
35 << maximum(studentGrades, students, exams) << '\n';	△	Outline
36	▽	
37 for (int person = 0; person < students; person++)		2. Call functions
38 cout << "The average grade for student " << person << " is "		minimum, maximum,
39 << setiosflags(ios::fixed ios::showpoint)		and average
40 << setprecision(2)		
41 << average(studentGrades[person], exams) << endl;		3. Define functions
42		
43 return 0;		
44 }		
45		
46 // Find the minimum grade		
47 int minimum(int grades[] [exams], int pupils, int tests)		
48 {		
49 int lowGrade = 100;		
50		
51 for (int i = 0; i < pupils; i++)		
52		
53 for (int j = 0; j < tests; j++)		
54		
55 if (grades[i][j] < lowGrade)		
56 lowGrade = grades[i][j];		
57		
58 return lowGrade;		
59 }		
60		
61 // Find the maximum grade		
62 int maximum(int grades[] [exams], int pupils, int tests)		
63 {		
64 int highGrade = 0;		
65		
66 for (int i = 0; i < pupils; i++)		

67			
68	for (int j = 0; j < tests; j++)		Outline
69			
70	if (grades[i][j] > highGrade)		3. Define functions
71	highGrade = grades[i][j];		
72			
73	return highGrade;		
74	}		
75			
76	// Determine the average grade for a particular student		
77	double average(int setOfGrades[], int tests)		
78	{		
79	int total = 0;		
80			
81	for (int i = 0; i < tests; i++)		
82	total += setOfGrades[i];		
83			
84	return static cast< double >(total) / tests;		
85	}		
86			
87	// Print the array		
88	void printArray(int grades[][exams], int pupils, int tests)		
89	{		
90	cout << " [0] [1] [2] [3]";		
91			
92	for (int i = 0; i < pupils; i++) {		
93	cout << "\nstudentGrades[" << i << "] ";		
94			
95	for (int j = 0; j < tests; j++)		
96	cout << setw(5)		
97	<< grades[i][j];		
98	}		
99	}		

The array is:			
	[0] [1] [2] [3]		Outline
studentGrades[0]	77 68 86 73		
studentGrades[1]	96 87 89 78		Program Output
studentGrades[2]	70 90 86 81		
Lowest grade: 68			
Highest grade: 96			
The average grade for student 0 is 76.00			
The average grade for student 1 is 87.50			
The average grade for student 2 is 81.75			
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3.12 Recursion

- Recursive functions
 - Are functions that calls themselves
 - Can only solve a base case
 - If not base case, the function breaks the problem into a slightly smaller, slightly simpler, problem that resembles the original problem and
 - Launches a new copy of itself to work on the smaller problem, slowly converging towards the base case
 - Makes a call to itself inside the **return** statement
 - Eventually the base case gets solved and then that value works its way back up to solve the whole problem



3.12 Recursion

- Example: factorial
 - $$n! = n * (n - 1) * (n - 2) * \dots * 1$$
 - Recursive relationship ($n! = n * (n - 1)!$)
 - $$5! = 5 * 4!$$
 - $$4! = 4 * 3! \dots$$
 - Base case ($1! = 0! = 1$)



Example Using Recursion: The Factorial

C++ code for **factorial** function

- Recursive version

```
long factorial( long n )
{
    if ( n == 0 || n == 1 ) // base case
        return 1;
    else return n*factorial(n-1);
}
```



Example Using Recursion: The Factorial

- Iterative version

```
long factorial( long n )
{
    long fact=1;
    int i;
    for (i=1; i<=n; i++)
    {
        fact=fact*i;
    }
    return fact;
}
```



3.13 Example Using Recursion: The Fibonacci Series

- Fibonacci series: 0, 1, 1, 2, 3, 5, 8...
 - Each number sum of two previous ones
 - Example of a recursive formula:

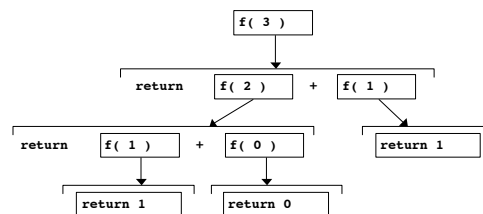
$$\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2)$$
- C++ code for **fibonacci** function


```
long fibonacci( long n )
{
    if ( n == 0 || n == 1 ) // base case
        return n;
    else return fibonacci( n - 1 ) +
        fibonacci( n - 2 );
}
```



3.13 Example Using Recursion: The Fibonacci Series

- Diagram of Fibonacci function



1 // Fig. 3.15: fig03_15.cpp		Outline	47
2 // Recursive fibonacci function			
3 #include <iostream>			
4		1. Function prototype	
5 using std::cout;			
6 using std::cin;		1.1 Initialize variables	
7 using std::endl;			
8		2. Input an integer	
9 unsigned long fibonacci(unsigned long);		2.1 Call function fibonacci	
10			
11 int main()		2.2 Output results.	
12 {			
13 unsigned long result, number;		3. Define fibonacci recursively	
14			
15 cout << "Enter an integer: ";			
16 cin >> number;			
17 result = fibonacci(number);			
18 cout << "Fibonacci(" << number << ") = " << result << endl;			
19 return 0;			
20 }			
21			
22 // Recursive definition of function fibonacci			
23 unsigned long fibonacci(unsigned long n)			
24 {			
25 if (n == 0 n == 1) // base case		Only the base cases return values. All other cases call the fibonacci function again.	
26 return n;			
27 else // recursive case			
28 return fibonacci(n - 1) + fibonacci(n - 2);			
29 }			

Enter an integer: 0 Fibonacci(0) = 0		Outline	48
Enter an integer: 1 Fibonacci(1) = 1			
Enter an integer: 2 Fibonacci(2) = 1		Program Output	
Enter an integer: 3 Fibonacci(3) = 2			
Enter an integer: 4 Fibonacci(4) = 3			
Enter an integer: 5 Fibonacci(5) = 5			
Enter an integer: 10 Fibonacci(10) = 55			
Enter an integer: 6 Fibonacci(6) = 8			
Enter an integer: 20 Fibonacci(20) = 6765			
Enter an integer: 30 Fibonacci(30) = 832040			
Enter an integer: 35 Fibonacci(35) = 9227465			
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3.14 Recursion vs. Iteration

- Repetition
 - Iteration: explicit loop
 - Recursion: repeated function calls
- Termination
 - Iteration: loop condition fails
 - Recursion: base case recognized
- Both can have infinite loops
- Balance between performance (iteration) and good software engineering (recursion)



Binary Search: Recursive Version

```
int binarySearch(int v[], int elem, int from, int to)
{ int middle;
  if (from > to ) // elem is not present in v[]
    return -1;
  middle = (from+to)/2;
  if (v[middle]== elem) // elem is in v[middle]
    return middle;
  if (v[middle] > elem) // search in the first half of the array
    return binarySearch(v,elem,from,middle-1);
  else // search in the second half of the array
    return binarySearch(v,elem,middle+1,to);
}
```

