Corso di "Sviluppo di applicazioni Web"

Docente: Giovanni Grasso

- Transazionalità in Spring

Pluggable Transaction Strategy

- Spring PlatformTransactionManager
- Transaction management provided by implemenation
- Implemenations include
 - JDBC
 - Hibernate
 - JTA
 - Others

Creating a TransactionManager

Each implementation will require a different set of properties to configure

 For example, the HibernateTransactionManager requires a reference to a Session Factory

<bean id="txManager" class="org.springframework.orm.hibernate3.HibernateTransactionManager"> <property name="sessionFactory" ref="sessionFactory" /> </bean>

Programmatic Transactions

- TransactionTemplate
- Works just like other Spring Template classes
 - HibernateTemplate
 - JDBCTemplate
- Primary method:
 - doInTransaction

Declarative Transactions

- Modeled after EJB declarative transactions
- Transactions are declared not programmed
 - Configuration-based
 - Annotation-based
- Transaction support supplied by AOP
 - Several options exist
 - TransactionProxyFactoryBean
 - AspectJ
- Define a transaction manager

Spring Declarative Transaction Features

- POJO-baesd
- Supports Interfaces or Classes
- Rollback rules on certain exceptions
- Customizable using AOP features

Transaction Attributes

- Spring supports the following configuration of transactions:
 - Propagation behavior
 - Isolation levels
 - Read-only hints
 - Transaction timeout period

Transaction Propagation

- Defines the transaction boundry between client and method
- Supported modes
 - PROPAGATION_MANDATORY
 - PROPAGATION_NESTED
 - PROPAGATION_NEVER
 - PROPAGATION_NOT_SUPPORTED
 - PROPAGATION_REQUIRED
 - PROPAGATION_REQUIRES_NEW
 - PROPAGATION_SUPPORTS

Transaction Propagation

- PROPAGATION_REQUIRED
 - Support a current transaction, create a new one if none exists.
- PROPAGATION_SUPPORTS
 - Support a current transaction, execute non-transactionally if none exists.
- PROPAGATION_MANDATORY
 - Support a current transaction, throw an exception if none exist
- PROPAGATION_REQUIRES_NEW
 - Create a new transaction, suspend the current transaction if or exists.
- PROPAGATION_NOT_SUPPORTED
- PROPAGATION_NEVER
- PROPAGATION_NESTED

Isolation Levels

- Spring supports the following isolation levels on transactions:
 - ISOLATION_DEFAULT (datastore)
 - ISOLATION_READ_UNCOMMITTED
 - ISOLATION_READ_COMMITTED
 - ISOLATION_REPEATABLE_READ
 - ISOLATION_SERIALIZABLE

Transaction Isolation Levels

- ISOLATION_DEFAULT
- ISOLATION_READ_UNCOMMITTED
 - Dirty reads, non-repeatable reads and phantom reads can occur.
- ISOLATION_READ_COMMITTED
 - Dirty reads are prevented; non-repeatable reads and phantom reads can occur.
- ISOLATION_REPEATABLE_READ
 - Dirty reads and non-repeatable reads are prevented; phantom reads can occur.
- ISOLATION_SERIALIZABLE
 - Dirty reads, non-repeatable reads and phantom reads are prevented

Annotation vs. Configuration

- Previous versions of Spring did not support Annotation-based declarative transactions
- Configuration-based resulted in highly complex application context configuration
- Annotation-based is preferred approach
 - Much simpler configuration
 - More obvious in source code

Enabling Spring Transactions with Annotations

Step 1: Enable Feature

<tx:annotation-driven transaction-manager="txManager" />

Step 2: Annotate Classes or Interfaces

public interface StockService {

@Transactional
public Stock listStock(Stock stock);

Setting Transaction Attributes

- @Transactional supports annotation parameters for:
 - Propagation
 - Isolation
 - Timeout
 - Read only
 - Rollback rules

Rollback Rules

- Spring supports declaring under what conditions a rollback should automatically take place
- Default behavior
 - Automatic rollback on RuntimeException

How Spring Transactions Work



From Spring 2.0 Reference

Esercizio

- Scaricare il codice della scorsa esercitazione e definire un nuovo bean implementando la classe PersistenceLayer che ha come dipendenze gli oggetti DAO giò disponibili.
- PersistenceLayer deve offrire metodi TRANSAZIONALI come:

 saveUser, findUserById, deleteUser, updateUser
 per ogni entità del modello. Questi metodi delegano il loro comportamento agli oggetti DAO specifici.

Si adattino i test al nuovo setting