# Nucleolus Computation in Compact Coalitional Games 



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## The Model

- Players form coalitions
- Each coalition is associated with a worth
- A total worth has to be distributed

$$
\mathcal{G}=\langle N, v\rangle, v: 2^{N} \mapsto \mathbb{R}
$$

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$$
\mathcal{G}=\langle N, v\rangle, v: 2^{N} \mapsto \mathbb{R}
$$

- Outcomes belong to the imputation set $X(\mathcal{G})$

$$
x \in X(\mathcal{G})\left\{\begin{array}{c}
\text { • Efficiency } \\
x(N)=v(N) \\
\text { • Individual Rationality } \\
x_{i} \geq v(\{i\}), \quad \forall i \in N
\end{array}\right.
$$

## The Model

- Players form coalitions
- Each coalition is associated with a worth
- A total worth has to be distributed

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$$

- Solution Concepts characterize outcomes in terms of
- Fairness
- Stability


## Excess...

- How fairness/stability can be measured?

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$v(\{1\})=v(\{2\})=v(\{3\})=0$
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$v(\{1,2,3\})=3$


## Excess...

- How fairness/stability can be measured?

$$
e(S, x)=v(S)-x(S)
$$

- The excess is a measure of the dissatisfaction of $S$

$$
\begin{aligned}
& x=(0,0,3) \Longrightarrow e(\{1,2\}, x)=v(\{1,2\})-\left(x_{1}+x_{2}\right)=1-0=1 \\
& x=(1,2,0) \Longrightarrow e(\{1,2\}, x)=v(\{1,2\})-\left(x_{1}+x_{2}\right)=1-3=-2
\end{aligned}
$$

$v(\{1\})=v(\{2\})=v(\{3\})=0$
$v(\{1,2\}))=v(\{1,3\})=v(\{2,3\})=1$
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## ...and the Nucleolus

- Arrange excess values in non-increasing order


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\begin{array}{ll}
x^{*}=(1,1,1) & \theta\left(x^{*}\right)=(-1,-1,-1,-1,-1,-1) \\
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## ...and the Nucleolus

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## Definition [Schmeidler]

The nucleolus $\mathscr{N}(\mathcal{G})$ of a game $\mathcal{G}$ is the set $\mathscr{N}(\mathcal{G})=\{x \in X(\mathcal{G}) \mid \nexists y \in X(\mathcal{G})$ s.t. $\theta(y) \prec \theta(x)\}$

| $x^{*}=(1,1,1)$ | $\theta\left(x^{*}\right)=(-1,-1,-1,-1,-1,-1)$ |
| :--- | :--- |
| $x=(1,2,0)$ | $\theta(x)=(0,0,-1,-1,-2,-2)$ |
|  | $v(\{1\})=v(\{2\})=v(\{3\})=0$ |
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## Compact Games



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## Compact Games



- Graph Games [Deng and Papadimitriou, 1994]
- Computational issues of several solution concepts
- The (pre)nucleolus can be computed in $\mathbf{P}$

$$
x_{i}^{*}=\frac{1}{2} \sum_{j \neq i} w_{i, j}
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## Compact Games



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- Cost allocation on trees [Megiddo, 1978]
- Polynomial time algorithm
- Flow games [Deng, Fang, and Sun, 2006]
- Polynomial time algorithm on simple networks (unitary edge capacity)
- NP-hard, in general
- Weighted voting games [Elkind and Pasechnik, 2009]
- Pseudopolynomial algorithm


## Computation Approaches

## Succinct Linear Programs

Hardness Result

## Further Solution Concepts

## Computation Approaches

## Succinct Linear Programs

Hardness Result

## Kopelowitz, 1967

$$
\begin{aligned}
& \min \epsilon_{1} \\
& \quad e(S, x) \leq \epsilon_{1} \quad \forall S \subset N, S \notin W_{0}=\{\varnothing\} \\
& x \in X(\mathcal{G})
\end{aligned}
$$

## Kopelowitz, 1967

$\int \min \epsilon_{1}$
$\operatorname{LP}_{1} \quad e(S, x) \leq \epsilon_{1} \quad \forall S \subset N, S \notin W_{0}=\{\varnothing\}$

$$
x \in X(\mathcal{G})
$$

$\min \epsilon_{2}$

$$
\begin{array}{ll}
e(S, x)=\epsilon_{1}^{*} & \forall S \in W_{1} \\
e(S, x) \leq \epsilon_{2} & \forall S \subset N, S \notin\left(W_{0} \cup W_{1}\right)
\end{array}
$$

$\mathrm{LP}_{2} \quad x \in X(\mathcal{G})$
where:

- $V_{1}=\left\{x \mid\left(x, \epsilon_{1}^{*}\right)\right.$ is an optimal solution to $\left.\mathrm{LP}_{1}\right\}$
- $W_{1}=\left\{S \subseteq N \mid e(S, x)=\epsilon_{1}^{*}\right.$, for every $\left.x \in V_{1}\right\}$


## Kopelowitz, 1967

$$
\operatorname{LP}_{k}\left(\begin{array}{ll}
\min \epsilon_{k} & \\
e(S, x)=\epsilon_{r}^{*} & \forall S \in W_{r}, r \in\{1, \ldots, k-1\} \\
e(S, x) \leq \epsilon_{k} & \forall S \subset N, S \notin\left(W_{0} \cup \cdots \cup W_{k-1}\right) \\
x \in X(\mathcal{G}) &
\end{array}\right.
$$

where:

- $V_{r}=\left\{x \mid\left(x, \epsilon_{r}^{*}\right)\right.$ is an optimal solution to $\left.\mathrm{LP}_{r}\right\}$
- $W_{r}=\left\{S \subseteq N \mid e(S, x)=\epsilon_{r}^{*}\right.$, for every $\left.x \in V_{r}\right\}$


## An Example Computation

$$
N=1, \ldots, n, n+1, n+2
$$

$$
\begin{aligned}
& v(N)=n+2 \\
& v(\{i\})=1, i \in\{1, \ldots, n\} \\
& v(\{1, \ldots, n\})=n \\
& v(\{n+1\})=v(\{n+2\})=0 \\
& v(\{n+1, n+2\})=2 \\
& v(S)=-\infty,|\{n+1, n+2\} \cap S| \geq 1, \\
& \quad|\{1, \ldots, n\} \cap S| \geq 1, S \neq N
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$$
\begin{aligned}
& S_{1}, S_{2}, \ldots \subset\{1, \ldots, n\}\left|S_{i}\right|>1 \\
& v\left(S_{i}\right)=\left|S_{i}\right|-1+2^{-i}
\end{aligned}
$$

$$
\begin{gathered}
\epsilon_{1}^{*}=0 \\
x^{*}=\left(1, \ldots, 1, x_{n+1}^{*}, x_{n+2}^{*}\right)
\end{gathered}
$$

$\min \epsilon_{1}$


$$
n-x(\{1, \ldots, n\}) \leq \epsilon_{1}
$$

$$
\mathrm{LP}_{1} \quad 2-x_{n+1}-x_{n+2} \leq \epsilon_{1}
$$

$$
x(\{1, \ldots, n\})+x_{n+1}+x_{n+2}=n+2
$$

$$
x_{i} \geq 1, i \in\{1, \ldots, n\}
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The excess is constant

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e\left(S_{i}, x^{*}\right)=v\left(S_{i}\right)-x^{*}\left(S_{i}\right)=-1+2^{-i}
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\begin{gathered}
\epsilon_{1}^{*}=0 \\
x^{*}=\left(1, \ldots, 1, x_{n+1}^{*}, x_{n+2}^{*}\right)
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$$
e\left(S_{i}, x^{*}\right)=v\left(S_{i}\right)-x^{*}\left(S_{i}\right)=-1+2^{-i}
$$

$\left[e\left(S_{i}, x^{*}\right) \leq \epsilon_{2}\right.$
$\epsilon_{2}^{*}=-1+2^{-1}$

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The excess is constant

$$
\begin{gathered}
e\left(S_{i}, x^{*}\right)=v\left(S_{i}\right)-x^{*}\left(S_{i}\right)=-1+2^{-i} \\
e\left(S_{i}, x^{*}\right) \leq \epsilon_{3} \\
\epsilon_{2}^{*}=-1+2^{-1}>\epsilon_{3}^{*}=-1+2^{-2}, \ldots>
\end{gathered}
$$

## Kopelowitz, 1967

$$
\operatorname{LP}_{k}\left(\begin{array}{ll}
\min \epsilon_{k} & \\
e(S, x)=\epsilon_{r}^{*} & \forall S \in W_{r}, r \in\{1, \ldots, k-1\} \\
e(S, x) \leq \epsilon_{k} & \forall S \subset N, S \notin\left(W_{0} \cup \cdots \cup W_{k-1}\right) \\
x \in X(\mathcal{G}) &
\end{array}\right.
$$

where:

- $V_{r}=\left\{x \mid\left(x, \epsilon_{r}^{*}\right)\right.$ is an optimal solution to $\left.\mathrm{LP}_{r}\right\}$
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\begin{aligned}
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& \qquad \begin{array}{l}
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e(S, x) \leq \epsilon_{k}
\end{array} \forall S \in W_{r}, r \in\{1, \ldots, k-1\} \\
& \quad x \in X(\mathcal{G})
\end{aligned} \begin{aligned}
& \text { where: } \\
& \quad V_{r}=\left\{x \mid\left(x, \epsilon_{r}^{*}\right) \text { is an optimal solution to LP } r\right\} \\
& \bullet W_{r}=\left\{S \subseteq N \mid e(S, x)=\epsilon_{r}^{*}, \text { for every } x \in V_{r}\right\}
\end{aligned}
$$

## Theorem

The algorithm performs $\Omega\left(2^{n}\right)$ steps, in some cases.

## cf. Mashler, Peleg, and Shapley, 1979

$\int \min \epsilon_{k}$

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\begin{array}{ll}
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e(S, x)=\epsilon_{r}^{*} & \forall S \in W_{r}, r \in\{1, \ldots, k-1\} \\
e(S, x) \leq \epsilon_{k} & \forall S \subset N, S \notin\left(W_{K}\right) \\
x \in X(\mathcal{G}) &
\end{array}
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where:

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$$
\left\{S \subseteq N \mid x(S)=y(S), \forall x, y \in V_{k-1}\right\}
$$

## cf. Mashler, Peleg, and Shapley, 1979

$$
\left.\begin{array}{l}
\begin{array}{rl}
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e(S, x)=\epsilon_{r}^{*} & \forall S \in W_{r}, r \in\{1, \ldots, k-1\} \\
e(S, x) \leq \epsilon_{k} & \forall S \subset N, S \notin\left(W_{L}\right) \\
x \in X(\mathcal{G})
\end{array} \\
\text { where: } \\
\bullet V_{r}=\left\{x \mid\left(x, \epsilon_{r}^{*}\right) \text { is an optimal solution to LP }\right\} \\
\bullet W_{r}=\left\{S \subseteq N \mid e(S, x)=\epsilon_{r}^{*}, \text { for every } x \in V_{r}\right\}
\end{array}\right\}
$$

[Kern and Paulusuma, 2003]

## LP Approaches over Compact Games

$$
\operatorname{LP}_{k}\left(\begin{array}{ll}
\min \epsilon_{k} & \\
e(S, x)=\epsilon_{r}^{*} & \forall S \in W_{r}, r \in\{1, \ldots, k-1\} \\
e(S, x) \leq \epsilon_{k} & \forall S \subset N, S \notin \mathcal{F}_{k-1} \\
x \in X(\mathcal{G}) & \\
\text { where: } & V_{r}=\left\{x \mid\left(x, \epsilon_{r}^{*}\right) \text { is an optimal solution to } \operatorname{LP}_{r}\right\} \\
\bullet & W_{r}=\left\{S \subseteq N \mid e(S, x)=\epsilon_{r}^{*}, \text { for every } x \in V_{r}\right\} \\
\bullet & \mathcal{F}_{k-1}=\left\{S \subseteq N \mid x(S)=y(S), \forall x, y \in V_{k-1}\right\}
\end{array}\right.
$$

- In compact games, two problems have to be faced:
(P1) Sets $W$ and $\mathcal{F}$ contain exponentially many elements, but we would like to avoid listing them explicitly
(P2) Translate LP (complexity) results to "succinct programs"


## (P1): A Convenient Representation


equalities + implied equalities


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equalities + implied equalities


Theorem

- aff.hull $\left(V_{k}\right)=$ solutions for equalities over $W_{k} \cup W_{k-1} \cup \cdots \cup W_{1}$


## (P1): A Convenient Representation


fixed inequalities
equalities + implied equalities


Theorem

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$$
\left\{S \subseteq N \mid e(S, x)=\epsilon_{k}^{*}, \text { for every } x \in V_{k}\right\} \quad \uparrow \underbrace{}_{\text {equalities }}
$$

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## Theorem

- aff.hull $\left(V_{k}\right)=$ solutions for equalities over $W_{k} \cup W_{k-1} \cup \cdots \cup W_{1}$
- A basis $\mathcal{B}_{k}$ for aff.hull $\left(V_{k}\right)$ contains $n$ vectors at most


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equalities + implied equalities


## Theorem

- aff.hull $\left(V_{k}\right)=$ solutions for equalities over $W_{k} \cup W_{k-1} \cup \cdots \cup W_{1}$
- A basis $\mathcal{B}_{k}$ for aff.hull $\left(V_{k}\right)$ contains $n$ vectors at most
- $S \in \mathcal{F}_{k}$ iff $S$ is a linear combination of the indicator vectors for $\mathcal{B}_{k}$


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equalities + implied equalities


## Theorem

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## (P1): A Convenient Representation



$$
\xrightarrow{i} \xrightarrow{\text { I-th inequality }}
$$

## Theorem

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## Computation Approaches

## Succinct Linear Programs

Hardness Result

## (P2) Computation Problems

- In compact games, two problems have to be faced:
(P1) Sets $W$ and $\mathcal{F}$ contain exponentially many elements, but we would like to avoid listing them explicitly
(P2) Translate LP (complexity) results to "succinct programs"


## (P2) Computation Problems



| Problem | Result |
| :--- | :---: |
| MEMBERSHIP | in Co-NP |
| NONEMPTINESS | in co-NP |
| DIMENSION | in NP |
| AFFINEHULLCOMPUTATION | in $\mathbf{F} \Delta_{2}^{P}$ |
| OPTIMALVALUECOMPUTATION | in $\mathbf{F} \Delta_{2}^{P}$ |
| FEASIBLEVECTORCOMPUTATION | in $\mathbf{F} \Delta_{2}^{P}$ |
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(P1) Sets $W$ and $\mathcal{F}$ contain exponentially many elements, but we would like to avoid listing them explicitly
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## Complexity Results



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## Trivial

- Given a vector $\mathbf{x}$, we can:
- Guess an index $i$
- Check that the i-th inequality is not satisfied by $\mathbf{x}$



## Complexity Results



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## Complexity Results



## Proof

- By Helly's theorem, we can solve the complementary problem in NP:
- Guess $\mathrm{n}+1$ inequalities
- Check that they are not satisfiable (in polynomial time)


## Complexity Results



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| :--- | :---: |
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## Complexity Results



## Proof Overview

(1) The dimension is $\mathbf{n}-\mathbf{k}$ at most, if there are at least $\mathbf{k}$ linear independent implied equalities
(2) In order to check that the $i$-th inequality is an implied one, we can guess in NP a support set $W$ (i), again by Helly's theorem:

- $\mathbf{n}$ inequalities + the $i$-th inequality treated as strict
- $W(i)$ is not satisfiable, which can be checked in polynomial time
- Guess $\mathbf{k}$ implied equalities plus their support sets
- Check that they are linear independent


## Complexity Results



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## Proof

(1) Compute the dimension $\mathbf{n - k}$, with a binary search invoking an NP oracle
(2) Guess $k$ implied equalities plus their support sets


## Complexity Results



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| DIMENSION | in NP |
| AFFINEHULLCOMPUTATION | in F $\boldsymbol{\Delta}_{2}^{P}$ |
| OPTIMALVALUECOMPUTATION | in F $\Delta_{2}^{P}$ |
| FEASIBLEVECTORCOMPUTATION | in F $\Delta_{2}^{P}$ |
| OPTIMALVECTORCOMPUTATION | in F $\boldsymbol{\Delta}_{2}^{P}$ |

## Complexity Results



## Routine

(1) Bfs can be represented with polynomially many bits
(2) LP induces a polytope and hence the optimum is achieved on some bfs.
(3) Perform a binary search over the range of the optimum solution:

- Add the current value as a constraint, and check satisfiability


## Complexity Results



| Problem | Result |
| :--- | :---: |
| MEMBERSHIP | in co-NP |
| NONEMPTINESS | in co-NP |
| DIMENSION | in NP |
| AFFINEHULLCOMPUTATION | in F $\Delta_{2}^{P}$ |
| OPTIMALVALUECOMPUTATION | in F $\Delta_{2}^{P}$ |
| FEASIBLEVECTORCOMPUTATION | in F $\Delta_{2}^{P}$ |
| OPTIMALVECTORCOMPUTATION | in F $\boldsymbol{\Delta}_{\mathbf{2}}^{P}$ |

## Complexity Results



## Routine

- LP induces a polytope
- Compute the lexicographically maximum bfs solution, by iterating over the various components, and treating each of them as an objective function to be optimized.


## Complexity Results



| Problem | Result |
| :--- | :---: |
| MEMBERSHIP | in co-NP |
| NONEMPTINESS | in co-NP |
| DIMENSION | in NP |
| AFFINEHULLCOMPUTATION | in F $\Delta_{2}^{P}$ |
| OPTIMALVALUECOMPUTATION | in F $\Delta_{2}^{P}$ |
| FEASIBLEVECTORCOMPUTATION | in $\mathbf{F} \Delta_{2}^{P}$ |
| OPTIMALVECTORCOMPUTATION | in F $\boldsymbol{\Delta}_{2}^{P}$ |

## Complexity Results



| Problem | Result |
| :--- | :---: |
| MEMBERSHIP | in co-NP |
| NONEMPTINESS | in co-NP |
| DIMENSION | in NP |
| AFFINEHULLCOMPUTATION | in $\mathbf{F} \Delta_{2}^{P}$ |
| OPTIMALVALUECOMPUTATION | in $\mathbf{F} \Delta_{2}^{P}$ |
| FEASIBLEVECTORCOMPUTATION | in $\mathbf{F} \Delta_{2}^{P}$ |
| OPTIMALVECTORCOMPUTATION | in $\mathbf{F} \Delta_{2}^{P}$ |

## Routine

(1) Compute the optimum value
(2) Define LP' as LP plus the constraint stating that the objective function must equal the optimum value
(3) Compute a feasible value for LP'

## Putting It All Togheter

| $\mathrm{LP}_{k}$ | $\int \min \epsilon_{k}$ | $v: 2^{N} \mapsto \mathbb{R}$ | Problem | Result |
| :---: | :---: | :---: | :---: | :---: |
|  | $e(S, x)=\epsilon_{r}^{*} \quad \forall S \in W_{r}, r \in\{1, \ldots, k-1\}$ |  | MEMBERSHIP | in co-NP |
|  | $e(S, x) \leq \epsilon_{k} \quad \forall S \subset N, S \notin \mathcal{F}_{k-1}$ |  | NonEmptiness | in co-NP |
|  | $x \in X(\mathcal{G})$ |  | Dimension | in NP |
|  |  |  | AfFInEHULLCOMPUTATION | in $F \Delta_{2}^{P}$ |
|  | - $V_{r}=\left\{x \mid\left(x, \epsilon_{r}^{*}\right)\right.$ is an optimal solution to LPPr $\}$ | aff.hull | OptimalValuecomputation | in $\mathrm{F} \Delta_{2}^{P}$ |
|  | - $W_{r}=\left\{S \subseteq N \mid e(S, x)=\epsilon_{r}^{*}\right.$, for every $\left.x \in V_{r}\right\}$ |  | FeasibleVectorComputation | in $\mathrm{F} \Delta_{2}^{\text {P }}$ |
|  | - $\mathcal{F}_{k-1}=\left\{S \subseteq N \mid x(S)=y(S), \forall x, y \in V_{k-1}\right\}$ |  | OptimalVectorComputation | in $\mathrm{F} \Delta_{2}^{P}$ |

M.P.S.

Compact Encoding
Algorithms in $\mathrm{F}^{\mathrm{P}}{ }_{2}$

- In compact games, two problems have to be faced:
(P1) Sets $W$ and $\mathcal{F}$ contain exponentially many elements, but we would like to avoid listing them explicitly
(P2) Translate LP (complexity) results to "succinct programs"


## Putting It All Togheter


M.P.S. Compact Encoding

Algorithms in $\mathrm{F}^{\mathrm{P}}{ }_{2}$

## Theorem

Computing the nucleolus is feasible in $\mathbf{F} \Delta_{2}^{\mathrm{P}}$. Thus, deciding whether an imputation is the nucleolus is feasible in $\Delta_{2}^{P}$.

## Computation Approaches

## Succinct Linear Programs

Hardness Result
Further Solution Concepts

## Checking Problem

## Theorem

Deciding whether an imputation is the nucleolus is $\Delta_{2}^{\mathrm{P}}$-hard. Thus, it is $\Delta_{2}^{\mathrm{P}}$-complete.

## Checking Problem

## Theorem

Deciding whether an imputation is the nucleolus is $\Delta_{2}^{\mathrm{P}}$-hard. Thus, it is $\Delta_{2}^{\mathrm{P}}$-complete.

Proof (Reduction for Graph Games: The cost of individual rationality!)

- Deciding the truth value of the least significant variable in the lexicographically maximum satisfying assignment

$$
\hat{\phi}=\left(\alpha_{1} \vee \neg \alpha_{2} \vee \alpha_{3}\right) \wedge\left(\neg \alpha_{1} \vee \alpha_{2} \vee \alpha_{3}\right)
$$

$$
\alpha_{1}<\alpha_{2}<\alpha_{3}
$$

## Overview of the Reduction

$$
\hat{\phi}=\left(\alpha_{1} \vee \neg \alpha_{2} \vee \alpha_{3}\right) \wedge\left(\neg \alpha_{1} \vee \alpha_{2} \vee \alpha_{3}\right)
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## Overview of the Reduction

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## Overview of the Reduction

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\hat{\phi}=\left(\alpha_{1} \vee \neg \alpha_{2} \vee \alpha_{3}\right) \wedge\left(\neg \alpha_{1} \vee \alpha_{2} \vee \alpha_{3}\right)
$$

$$
\left\{\{p, \bar{q}\} \mid p \in N_{k} \backslash\left\{\alpha_{1}\right\} \wedge \bar{q} \in \bar{N}_{k}\right\}
$$



## Overview of the Reduction

$$
\hat{\phi}=\left(\alpha_{1} \vee \neg \alpha_{2} \vee \alpha_{3}\right) \wedge\left(\neg \alpha_{1} \vee \alpha_{2} \vee \alpha_{3}\right)
$$




## Core

## Computation Approaches

## Succinct Linear Programs

## Hardness Result

## Further Solution Concepts

## Computation Approaches

## Succinct Linear Programs

## Hardness Result

## Further Solution Concepts

Stable Sets

## Thank you!

